New Features

New Menu Tool Bar

04/01/2008 - With the recent release of YM 2.1, many of our customers have still had not the chance to become familiar with all the new features and shortcuts that our new Menu Tool Bar offers. A very thorough excerpt on the new Tool Bar has been includes in this edition of Out-of-the-Hat Newsletter under "Product Tips." We hope the new Tool Bar saves you a lot of time each day with your YM Projects.

<u>**Production Tip- Understanding the Benefits of the New YM 2.1 Quick Launch "TOOLS"**</u>

TOOLS

To the right of the eTSR button is the **Tools button**. Selecting this button opens a list of useful tools. All of these tools will stay open after you leave this area of the program so that you can use them wherever you find them to be useful.

Calculator – This is the Windows calculator. It works just like any calculator you have used before. However, if you want to paste the results of a calculation somewhere, you cannot select and highlight the number, you need to go into the Edit menu on your calculator window and select copy. Once you do that, you can paste the answer wherever you need it. To paste you will have to use your Ctrl-V keys to paste.
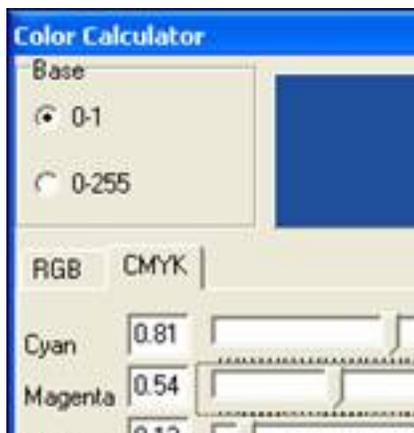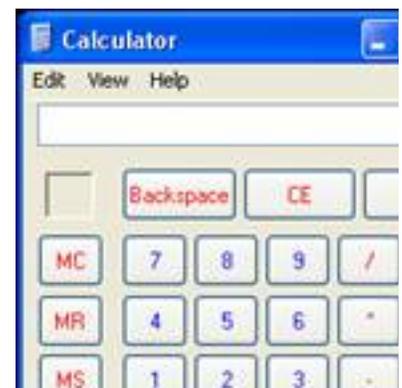
Color Calculator – You will find this to be a very useful tool for converting colors from one color model (CMYK or RGB) to the other. First choose the Base depending if you want the numbers to be in the range of 0 to 1 (indicating percentages) or in the range of 0 to 255 (RGB Code). Yellow Magic uses the 0 to 1 Base. Then choose either the RGB or CMYK tab.

At that point you can either enter the values or use the slide bars to adjust the color. You can see the color in the upper-right corner and the values for that color to the left of the slide bars. Once you have

the color you want, to convert it to the other color model, simply click on the other tab. If you want to see the values in a different base, just click on the other base.

Colorpix – This is a very useful tool when you want to know the color values for some color you can display on the screen.

When the program first starts, you will notice that as you move the cursor around the screen that the color over which the cursor is resting is displayed in the ColorPix window. As the color changes, so do the values shown to the left of the color window. For our purposes, the RGB and CMYK values are what you will want to use either in the Command File or in your graphics program.

Once you have the cursor over the color you want, tap the space bar and that will lock the color and its values. To unlock and see other values, tap the space bar again to unlock. Click on the little question mark on the bottom of the tool for more instructions.

Character Map – This is a useful a shortcut to an existing Windows program.

With this tool you can see what characters are in a font. When you need to use a character that may not be on your keyboard, such as a special character or an accented character, first choose the font. Make sure you have selected the character set you are using. Scroll through the font until you find the character you need. Placing the cursor over any character will show you what this character is. Click on the character you want to use, and then click Select and then Copy. You can then go to any screen you want this character to be used and paste it in place. You can use the Help button in the Character Map window for more detailed instructions. To paste you will have to use your

Ctrl-V keys to paste.

NOTE: You will need to install your Postscript fonts in Windows to have access to them. To do this you will click on your Start button and go to Control Panel/Fonts. Next you will select File/Install New Font. Go to your folder that your post script fonts are stored and you can click select all fonts and click ok to copy them to your windows/fonts folder.